PSC/ECO 288: GAME THEORY

Spring 2018 MW 15:25-16:40pm Meliora 203

Prof. Tasos Kalandrakis Office: Harkness 109C Email: kalandrakis@rochester.edu Office Hours: T 9:00-11:00am

Teaching Assistants

- Sergio Ascencio-Bonfil (Email: sascenci@z.rochester.edu. Office hours: TBD).
- Emiel Awad (Email: emielawad@gmail.com. Office hours: TBD).
- Shichao Ma (Email: shichao.ma.ur@gmail.com. Office hours: TBD).

In social interaction (political, economic, or other) individual welfare depends on the choices of multiple actors. Thus, individuals must anticipate other people's behavior in order to reach best decisions. Game theory is a systematic framework for understanding and analyzing such strategic interaction.

The goal of this course is to introduce the theory of games in a systematic way. We will cover basic solution concepts for simultaneous and sequential move games, with and without complete information. Applications will be drawn from models of conflict and war, electoral competition, voting and agenda manipulation, market competition, etc.

Reading: The main textbook for the course is

• An Introduction to Game Theory, by Martin Osborne (Oxford).

Lectures will be based on – but not limited to – materials from this book. Other optional textbooks you may wish to consult for a different perspective, additional examples, and generally to deepen your understanding are,

- Strategy, by Joel Watson,
- Games, Strategies, and Decision Making, by Joseph Harrington, and
- Strategies and Games, by Prajit Dutta.

Finally,

• Thinking Strategically, by A. Dixit and B. Nalebuff,

is informal yet informative.

Homework Assignments: Game theory cannot be mastered without working through homework assignments. Problem sets will be assigned on a weekly or bi-weekly basis and will be due *in class* right before lecture. Assignments will be posted on blackboard roughly a week before the due date, as detailed in the following *tentative* schedule:

- Assignment 1 post January 24; due January 31.
- Assignment 2 post January 31; due February 7.
- Assignment 3 post February 7; due February 14.
- Assignment 4 post February 21; due February 28.
- Assignment 5 post February 28; due March 7.
- Assignment 6 post March 7; due March 21.
- Assignment 7 post March 28; due April 4.
- Assignment 8 post April 4; due April 11.
- Assignment 9 post April 11; due April 18.
- Assignment 10 post April 18; due April 30.

Please check blackboard course pages regularly for up to date information on assignment due dates, etc. No late homework will be accepted. Instead, you

can drop two assignments in calculating the homework component of your final grade.

Academic honesty: General University policies and guidelines regarding academic honesty apply with the following added clarifications. First, with regard to homework assignments, we expect and even encourage students discussing and jointly working on assignment problems, *yet* you are individually responsible and must prepare and write up submitted answers on your own. Second, course materials including lecture notes, assignments, assignment answer keys, and exams are proprietary and are not intended for sharing outside the classroom, certainly not for dissemination in the public domain through electronic media. You may not make such materials available to any third person or entity within or outside the University.

Recitation: TAs will offer a recitation session on Mondays prior to each assignment (with the exception of the very last assignment, all assignment due dates are Wednesdays at the beginning of class) and prior to each midterm exam. Recitations will take place in Morey 321 from 4:50pm to 6:05pm.

Evaluation: Your grade will be based on homework assignments (10%), class participation (5%), the first midterm (25%), the second midterm (20%), and a non-cumulative final (40%). There will be no provisions for extra credit.

Exam Dates: Both midterms will take place in class, the first on Wednesday, February 21, and the second on Monday, March 26. The final exam is scheduled for Sunday, May 6, at 8:30am.

Course conduct & Electronics policy: The use of computers, laptops, i-pads, cell-phones or similar devices during lectures is prohibited. Copies of lecture slides will be posted online ahead of time for anyone who wishes to print a hard copy on which to take side notes during lecture. Common courtesy is expected which includes, for instance, refraining from entering or exiting the classroom in the middle of lecture. If you do not plan on attending the full lecture please give prior notice of your early departure or skip class altogether.

Schedule: Below is an outline of the main topics of the course.

TOPIC 1 STRATEGIC FORM GAMES

Weeks 1-5. Overview. Dominated strategies. Iterated Elimination. Nash equilibrium in pure and mixed strategies.

TOPIC 2 EXTENSIVE FORM GAMES

Weeks 5-9. Strategies. Subgame perfect Nash equilibrium. Backwards Induction.

TOPIC 3 GAMES OF IMPERFECT INFORMATION

Weeks 9-10. Information sets. Extensive and strategic form.

TOPIC 4 REPEATED GAMES

Week 11. Repeated games. Folk Theorems.

TOPIC 5 STATIC GAMES OF INCOMPLETE INFORMATION

Week 12. Bayesian games.

TOPIC 6 DYNAMIC GAMES OF INCOMPLETE INFORMATION

Weeks 13-15. Dynamic games of incomplete information. Sequential equilibrium. Signaling games.