Syllabus: Advanced Technical Theatre, ENG 270/271

Instructor: Gordon G. Rice Credits: 4 Day & Time: Class- Monday, Wednesday. 10:25-11:40am (regular attendance is expected) Lab: 60 hours minimum per semester. Lab meets Tue, Thur, Fri; 9am-12pm & M-F; 1pm-4pm Location: Todd 202F or Todd Theatre Entrance Prerequisites: Intro to Theatre Tech or Lighting and Sound.

First Class: 08/28/19 Labs begin: 08/30/19

Course Description:

Continuation of the techniques and practices acquired in prerequisite courses. Students may choose their LAB area of interest: Scenery, Lighting or Sound. Scenery/Props Option: Advanced techniques on woodworking tools, materials and methods. Lighting Option: Programming tutorials and practice on an ETC Element console and non-conventional lighting (LED & Intelligent Lighting).

Sound/Video Option: Programming tutorials and practice on computerized audio/video systems. All students will be introduced to CAD drafting with Vectorworks. This class will emphasize advanced woodworking techniques.

Course Objectives:

- 1. To continue the student's exploration in Theatre Technology and the backstage environment.
- 2. To provide the student an opportunity to enhance their skills in a particular area.
- 4. To collaborate in the technical requirements of a theatre production.
- 5. To prepare the student for leadership positions in theatre technology at URITP.

Required Texts:

J. Michael Gillette, *Theatrical Design and Production*, McGrawHill, 6th edition or 7th edition (6th ed.): isbn:978-0-07-351419-2 or (7th ed.) isbn: 978-0073382227 Price: \$90

Carter, Paul, Backstage Handbook, Broadway Press. isbn: 978-0911747393 Price: \$27

Expectations and Requirements:

Regular / prompt attendance and active participation are essential components of this course.

- Students are expected to arrive on time to class and lab.
- Complete reading and written assignments as scheduled.
- Positive / enthusiastic attitude.
- Respect for the tools / equipment, theatre and fellow students.
- Attend a performance of each of this semester's URITP Theatre Productions.
- Attend at least 2 outside Arts Events. See attached document.

Dress code:

No sandals or open toed shoes. Sneakers or work boots required. Do not wear your favorite outfit. Long hair should be tied back. No Loose Clothing / Jewelry.

Lab Requirement:

There is a weekly Lab component to this course. You are required to complete 60 hours minimum for a passing grade. The balance of your grade will be based on your attendance, enthusiasm, attitude, perseverance, following the rules and working collaboratively with staff and students. This experience should be rewarding and enjoyable. *CELLPHONES ARE PROHIBITTED DURING LABS*

Project:

Students will be assigned a project based on experience, interest and instructor approval, which may be an element of one of the Theatre productions presented during the semester.

Lab	50%
Active classroom participation	15% (if your late or absent – you're not participating)
Tests / Quizzes / Written Assignments	15%
Arts Attendance	20% (see attached Arts Explorer Initiative)

Lab Requirement: Location: Todd Theatre

This requirement should not be taken lightly. 60 hours minimum required for a passing grade. Students are responsible for entering their hours in the Log Book after each lab session. Each student is expected to work approximately 4-6 hours per week. This will insure that you meet the 60 hour minimum by semester end. Lab grade will be based on the following criteria:

Attendance & Attitude 25%: Attending lab as scheduled, not arriving late, not leaving early. Making arrangements for alternative times prior to scheduled hours. Respect for others, tools and theatre.

Task Completion 25%: Positive, enthusiastic, supportive behavior goes a very long way!

Initiative 25%: Helpful, volunteering, not sitting around watching others work. Thinking ahead. Proactive.

Skill Application 25%: Safety First. Safety glasses and hearing protection is available, use them!

Applying what you have learned. Maintain a clean, safe working environment. Clean up work area.

Lab Grade Rubric (50% of Final Grade):

- 20% = Weekly Lab
- 50% = During the weeks of Load-In and Tech Rehearsals (25% each production)
- 30% = Strike (15% each production)

Performances: Mandatory

Students are required to attend a performance for each production, typically 2. Write a brief reflection on the Technical Aspects of the production. Typed, double-spaced, Times 12 font. Please no more than 2 pages. This is a critique on how successful the technology (**lighting**, **sound**, **video**, **scenery**, props, costumes) was to supporting / enhancing the performance...or not. College level work expected!

Strike: The dismantling and/or storage of scenery, lighting, sound, props & costumes **Attendance is <u>mandatory</u>: 10/12-13 and 12/07-09**. Precise times and schedule will be forthcoming.

Arts Explorer Initiative: See attached document

Write a brief reflection of your experience with the event. Honest reposes are always appreciated. Typed, double-spaced, Times 12 font. Please no more than 2 pages, college level work expected.

Contact Info: Gordon Rice / Production Manager / Sr. Lecturer: Office (Todd 205) Hours: Monday 1-3, Friday 10-12, and by Appointment (preferred) <u>g.rice@rochester.edu</u> ext. 59006

Charles Lawlor / Technical Director clawlor2@ur.rochester.edu ext: 53635

Advanced Technical Theatre Content / Weekly Outline

Date	Торіс	Chapter Readings
January 16 23 30	Review Theatre terms, Shop Safety / Rules Vectorworks: Drafting in CAD - Introduction Vectorworks: In class practice	
February 6 13 20 27	Vectorworks: Project Design	
March 6 13 20 27	SpRiNg BrEaK	
April 3 10 17 24		
May 1		